

UNIVERSITY OF NOTRE DAME
Aerospace and Mechanical Engineering

ME 469: Introduction to Robotics
Homework 4 Solutions

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1. Hopefully, every group accomplished at least some work this week on project 2.
2. (a) You can do this problem in two ways. The first way is attaching frames to each link and determining the Denavit–Hartenberg parameters, as illustrated in Figure 1. Referring to the figure, the link parameters are:

i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	0	l_1	0	θ_2
3	0	l_2	0	θ_3

Using equation 3.6 or your Mathematica function, gives the transformation

$${}^0_3T = \begin{bmatrix} \cos(\theta_1 + \theta_2 + \theta_3) & -\sin(\theta_1 + \theta_2 + \theta_3) & 0 & \cos(\theta_1)l_1 + \cos(\theta_1 + \theta_2)l_2 \\ \sin(\theta_1 + \theta_2 + \theta_3) & \cos(\theta_1 + \theta_2 + \theta_3) & 0 & \sin(\theta_1)l_1 + \sin(\theta_1 + \theta_2)l_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Note that frame 0 is the same as frame S ; however, the tool frame T is *not* frame 3. To get the overall transformation S_TT , we need to multiply 0_3T by 3_TT , which is pure displacement in the x -direction:

$${}^3_TT = \begin{bmatrix} 1 & 0 & 0 & l_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & l_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Evaluating the matrix product gives

$${}^S_TT = \begin{bmatrix} \cos(\theta_1 + \theta_2 + \theta_3) & -\sin(\theta_1 + \theta_2 + \theta_3) & 0 & \cos(\theta_1)l_1 + \cos(\theta_1 + \theta_2)l_2 + \cos(\theta_1 + \theta_2 + \theta_3)l_3 \\ \sin(\theta_1 + \theta_2 + \theta_3) & \cos(\theta_1 + \theta_2 + \theta_3) & 0 & \sin(\theta_1)l_1 + \sin(\theta_1 + \theta_2)l_2 + \sin(\theta_1 + \theta_2 + \theta_3)l_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \quad (1)$$

The (x, y) displacement of the end effector (the origin of the tool frame) is given by the upper two terms of the last column, and inspecting the rotation matrix component of T

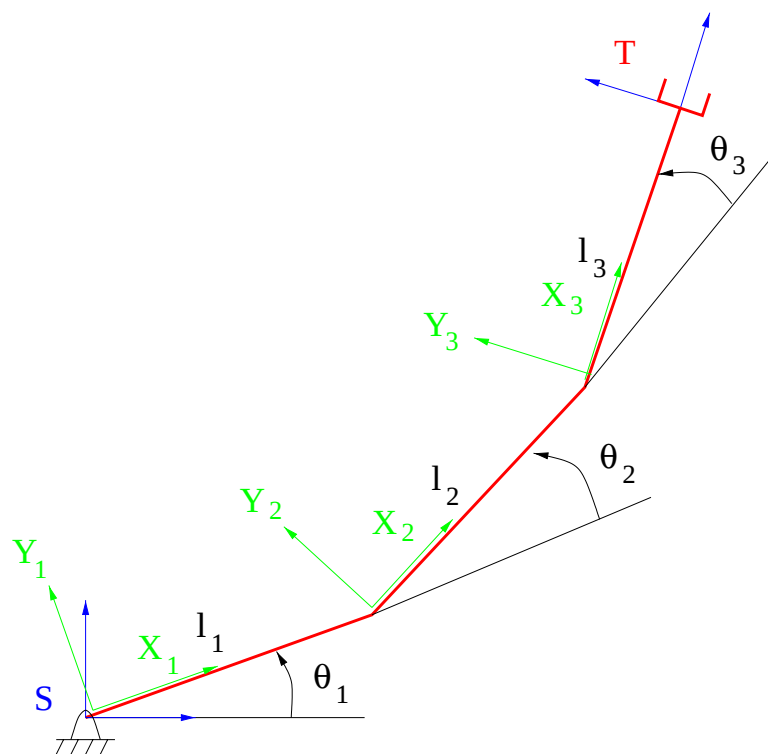


Figure 1. Mechanism for Problem 2.

(the upper left 3×3 part, shows that the orientation is a pure rotation about the z -axis by an amount $\theta_1 + \theta_2 + \theta_3$. Clearly, this is what should be expected, since it is a planar problem, which restricts rotation to be purely about the z -axis.

The easier way to do the problem is to take the (x, y) forward kinematics that I gave in class, and realize that the rotational part must be $\theta_1 + \theta_2 + \theta_3$ about the z -axis.

- (b) Since this is a planar problem, we will restrict our attention to the (x, y) displacement variables, and rotation about the z -axis only. Looking at the forward kinematics, Equation 1, we see that

$$\begin{aligned} x &= l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3) \\ y &= l_1 \sin \theta_1 + l_2 \sin(\theta_1 + \theta_2) + l_3 \sin(\theta_1 + \theta_2 + \theta_3) \end{aligned}$$

and the amount of rotation about the z axis is $\theta_1 + \theta_2 + \theta_3$.

Differentiating gives

$$\begin{aligned} \dot{x} &= -l_1 \dot{\theta}_1 \sin \theta_1 - l_2 (\dot{\theta}_1 + \dot{\theta}_2) \sin(\theta_1 + \theta_2) - l_3 (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) \sin(\theta_1 + \theta_2 + \theta_3) \\ \dot{y} &= l_1 \dot{\theta}_1 \cos \theta_1 + l_2 (\dot{\theta}_1 + \dot{\theta}_2) \cos(\theta_1 + \theta_2) + l_3 (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) \cos(\theta_1 + \theta_2 + \theta_3) \\ \omega_z &= \dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3 \end{aligned}$$

Writing this as a matrix product gives:

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \omega_z \end{bmatrix} = J \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix},$$

Where

$$J = \begin{bmatrix} -l_1 \sin \theta_1 - l_2 \sin(\theta_1 + \theta_2) - l_3 \sin(\theta_1 + \theta_2 + \theta_3) & -l_2 \sin(\theta_1 + \theta_2) - l_3 \sin(\theta_1 + \theta_2 + \theta_3) & -l_3 \sin(\theta_1 + \theta_2 + \theta_3) \\ l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3) & l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3) & l_3 \cos(\theta_1 + \theta_2 + \theta_3) \\ 1 & 1 & 1 \end{bmatrix}.$$

- (c) Since the Jacobian is 4×4 , we can use the determinant to determine where it drops rank. A hand, or Mathematica computation shows that

$$\det J = l_1 l_2 \sin \theta_2,$$

so the manipulator is singular whenever

$$\theta_2 = k\pi, \quad k = 1, 2, \dots$$

- (d) The Mathematica code to implement the animation can be found on the course web page:
<http://controls.ame.nd.edu/me469/hw4-1d.ps>

3. From the previous problem we know that the mechanism is singular whenever $\theta_2 = k\pi$. Let's pick $\theta_2 = 0$, and arbitrarily pick $\theta_1 = 0$ and $\theta_3 = \frac{\pi}{2}$.

Substituting these values into the Jacobian gives:

$$J = \begin{bmatrix} -l_3 & -l_3 & -l_3 \\ l_1 + l_2 & l_2 & 0 \\ 1 & 1 & 1 \end{bmatrix}.$$

Let

$$F_e = \begin{bmatrix} -1000000 \\ 0 \\ l_3 1000000 \end{bmatrix}.$$

(This came from drawing a free-body diagram for the last link, and determining what applied torque would be required so that there would be *no* torque at joint 3).

Then, the joint torques are

$$\tau = \begin{bmatrix} \tau_1 \\ \tau_2 \\ \tau_3 \end{bmatrix} = \begin{bmatrix} -l_3 & -l_3 & -l_3 \\ l_1 + l_2 & l_2 & 0 \\ 1 & 1 & 1 \end{bmatrix}^T \begin{bmatrix} -1000000 \\ 0 \\ -l_3 1000000 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

i.e., no joint torques are required to maintain this applied force and moment — F_e lies in the null space of J^T .

Perhaps a more intuitive case would be to take $\theta_1 = \theta_2 = \theta_3 = 0$, and let F_e be a force in the x -direction. The same result would occur, *i.e.*, no joint torques required to resist this applied force.

4. (a) Figure 2 shows the manipulator with the link frame assignments determined in Homework 2, with a tool frame added at the end effector. The relationship between the tool frame and frame 3 is a pure displacement in the x direction, *i.e.*,

$${}^T_3 T = \begin{bmatrix} 1 & 0 & 0 & a_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Multiplying ${}^3_0 T$ from Homework 2 and this gives

$${}^T_0 T = {}^3_0 T {}^T_3 T = \begin{bmatrix} -(\cos(\theta_1) \sin(\theta_2 + \theta_3)) & -(\cos(\theta_1) \cos(\theta_2 + \theta_3)) & \sin(\theta_1) & -(\cos(\theta_1) (\sin(\theta_2) a_2 + \sin(\theta_2 + \theta_3) a_3)) \\ -(\sin(\theta_1) \sin(\theta_2 + \theta_3)) & -(\cos(\theta_2 + \theta_3) \sin(\theta_1)) & -\cos(\theta_1) & -(\sin(\theta_1) (\sin(\theta_2) a_2 + \sin(\theta_2 + \theta_3) a_3)) \\ \cos(\theta_2 + \theta_3) & -\sin(\theta_2 + \theta_3) & 0 & \cos(\theta_2) a_2 + \cos(\theta_2 + \theta_3) a_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(Recall that the direction for the x axis for frame 3 is arbitrary. Therefore, you could have correctly put the x_3 axis in a different orientation. In such a case, the above reasoning would be the same, but the pure displacement would not necessarily be in the x direction.)

Since we are only concerned with the (x, y, z) location of the end effector, the Jacobian can be determined by differentiating the displacement term of ${}^T_0 T$, (the top three terms of the last column). Let's denote this vector by

$$p = \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix}.$$

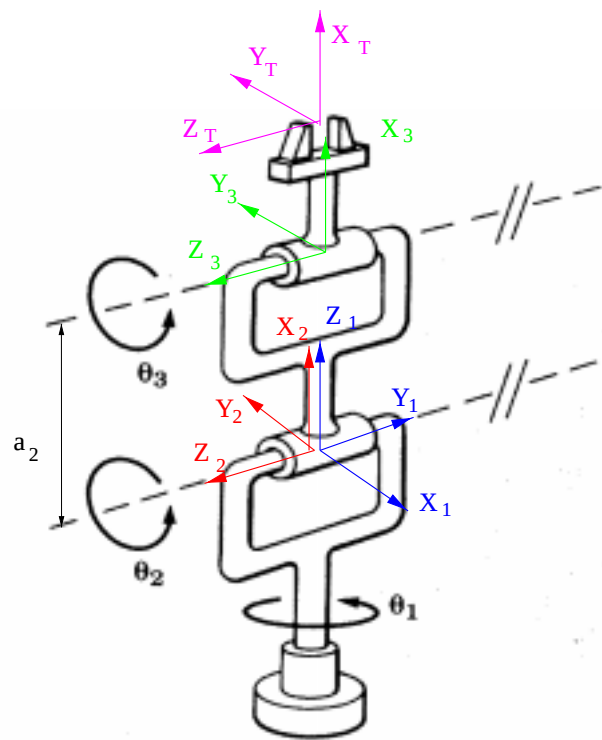


Figure 2. Frames for Problem 4.

Then the Jacobian is

$$J = \begin{bmatrix} \frac{\partial p_x}{\partial \theta_1} & \frac{\partial p_x}{\partial \theta_2} & \frac{\partial p_x}{\partial \theta_3} \\ \frac{\partial p_y}{\partial \theta_1} & \frac{\partial p_y}{\partial \theta_2} & \frac{\partial p_y}{\partial \theta_3} \\ \frac{\partial p_z}{\partial \theta_1} & \frac{\partial p_z}{\partial \theta_2} & \frac{\partial p_z}{\partial \theta_3} \end{bmatrix} = \begin{bmatrix} \sin(\theta_1) (\sin(\theta_2) a_2 + \sin(\theta_2 + \theta_3) a_3) & -(\cos(\theta_1) (\cos(\theta_2) a_2 + \cos(\theta_2 + \theta_3) a_3)) & -(\cos(\theta_1) \cos(\theta_2 + \theta_3) a_3) \\ -(\cos(\theta_1) (\sin(\theta_2) a_2 + \sin(\theta_2 + \theta_3) a_3)) & -(\sin(\theta_1) (\cos(\theta_2) a_2 + \cos(\theta_2 + \theta_3) a_3)) & -(\cos(\theta_2 + \theta_3) \sin(\theta_1) a_3) \\ 0 & -(\sin(\theta_2) a_2) - \sin(\theta_2 + \theta_3) a_3 & -(\sin(\theta_2 + \theta_3) a_3) \end{bmatrix}.$$

(b) A quick mental calculation shows that

$$\det(J) = \sin(\theta_3) a_2 a_3 (\sin(\theta_2) a_2 + \sin(\theta_2 + \theta_3) a_3).$$

Therefore, the mechanism is singular if $\theta_3 = 0$.

(c) If each joint angle is 30° , then substituting these values for each joint angle, we get

$$\tau = J^T F_e = \begin{bmatrix} -4.57532 a_2 - 7.92468 a_3 \\ -42.0753 a_2 - 38.726 a_3 \\ -38.726 a_3 \end{bmatrix}.$$

Assigning numerical values for a_2 and a_3 was acceptable as well.

5. (a) Figure 3 shows the manipulator with the link frame assignments determined in Homework 2, with a tool frame added at the end effector. For simplicity, assume that the final joint is “straight,” *i.e.*, it is aligned with the frames so that the relationship between the tool frame and frame 3 is a pure displacement in the x direction, *i.e.*,

$${}^T_3 T = \begin{bmatrix} 1 & 0 & 0 & a_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Multiplying ${}^3_0 T$ from Homework 2 and this gives

$${}^T_0 T = {}^3_0 T {}^T_3 T = \begin{bmatrix} \cos(\theta_2 + \theta_3) & -\sin(\theta_2 + \theta_3) & 0 & a_1 + \cos(\theta_2) a_2 + \cos(\theta_2 + \theta_3) a_3 \\ \sin(\theta_2 + \theta_3) & \cos(\theta_2 + \theta_3) & 0 & \sin(\theta_2) a_2 + \sin(\theta_2 + \theta_3) a_3 \\ 0 & 0 & 1 & d_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(Recall that the direction for the x axis for frame 3 is arbitrary. Therefore, you could have correctly put the x_3 axis in a different orientation. In such a case, the above reasoning would be the same, but the pure displacement would not necessarily be in the x direction.)

Since we are only concerned with the (x, y, z) location of the end effector, the Jacobian can be determined by differentiating the displacement term of ${}^T_0 T$, (the top three terms of the last column). Let's denote this vector by

$$p = \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix}.$$

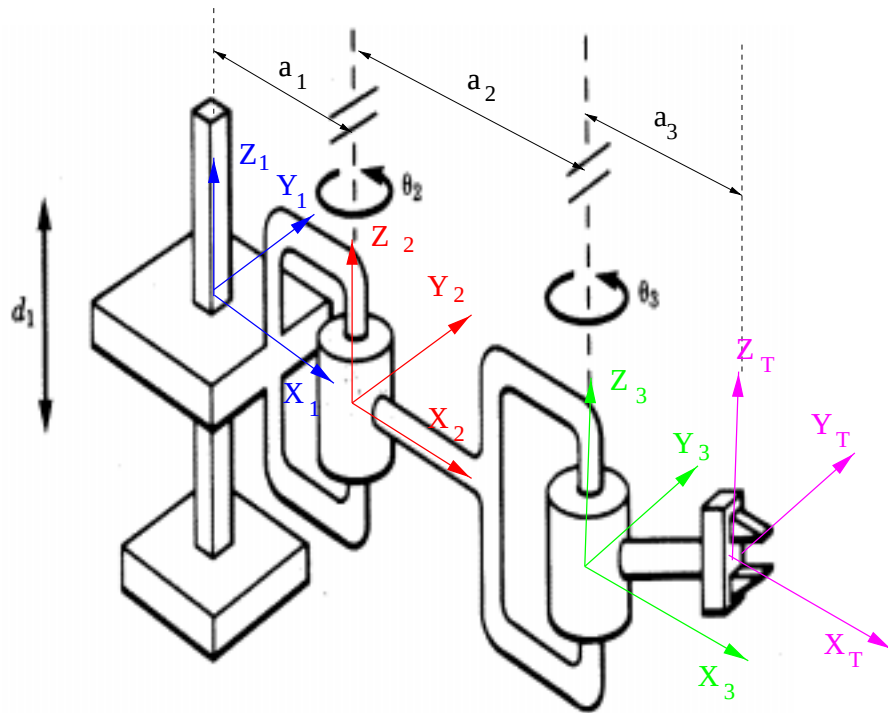


Figure 3. Frames for Problem 5.

Then the Jacobian is

$$\begin{aligned}
 J &= \begin{bmatrix} \frac{\partial p_x}{\partial d_1} & \frac{\partial p_x}{\partial \theta_2} & \frac{\partial p_x}{\partial \theta_3} \\ \frac{\partial p_y}{\partial d_1} & \frac{\partial p_y}{\partial \theta_2} & \frac{\partial p_y}{\partial \theta_3} \\ \frac{\partial p_z}{\partial d_1} & \frac{\partial p_z}{\partial \theta_2} & \frac{\partial p_z}{\partial \theta_3} \end{bmatrix} \\
 &= \begin{bmatrix} 0 & -(\sin(\theta_2) a_2) - \sin(\theta_2 + \theta_3) a_3 & -(\sin(\theta_2 + \theta_3) a_3) \\ 0 & \cos(\theta_2) a_2 + \cos(\theta_2 + \theta_3) a_3 & \cos(\theta_2 + \theta_3) a_3 \\ 0 & 0 & 0 \end{bmatrix}.
 \end{aligned}$$

(b) A quick mental calculation shows that

$$\det(J) = a_2 a_3 \sin \theta_3.$$

Therefore, the mechanism is singular if $\theta_3 = 0$.

(c) If each joint angle is 30° , then substituting these values for each joint angle, we get

$$\tau = J^T F_e = \begin{bmatrix} 25. \\ 9.15064 a_2 - 9.15064 a_3. \\ -9.15064 a_3. \end{bmatrix}.$$

Assigning numerical values for a_2 and a_3 was acceptable as well. Note that the answer is independent of d_1 .

6. (a) Figure 4 shows the manipulator with the link frame assignments determined in Homework 3, with a tool frame added at the end effector. The relationship between the tool frame and frame 3 is a pure displacement in the $-y$ direction, *i.e.*,

$${}^T_3 T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -a \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Multiplying ${}^3_0 T$ from Homework 3 and this gives

$${}^T_0 T = {}^3_0 T {}^T_3 T = \begin{bmatrix} 0 & 0 & 1 & d_3 \\ 0 & -1 & 0 & d_2 \\ 1 & 0 & 0 & a + d_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(Recall that the direction for the x axis for frame 3 is arbitrary. Therefore, you could have correctly put the x_3 axis in a different orientation. In such a case, the above reasoning would be the same, but the pure displacement would not necessarily be in the x direction.)

Since we are only concerned with the (x, y, z) location of the end effector, the Jacobian can be determined by differentiating the displacement term of ${}^T_0 T$, (the top three terms of the last column). Let's denote this vector by

$$p = \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix}.$$

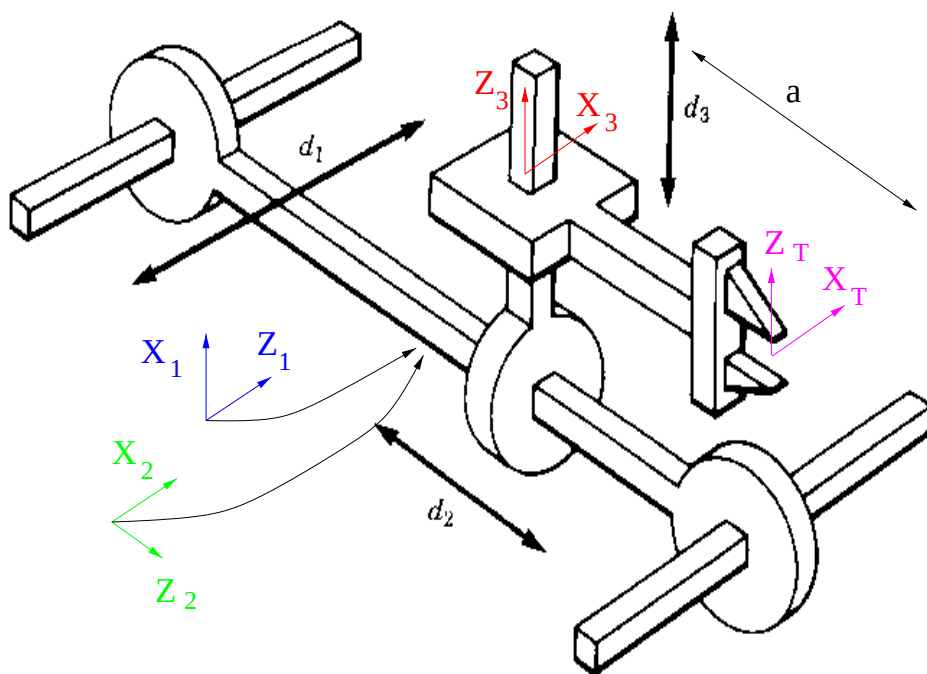


Figure 4. Frames for Problem 6.

Then the Jacobian is

$$\begin{aligned}
 J &= \begin{bmatrix} \frac{\partial p_x}{\partial d_1} & \frac{\partial p_x}{\partial d_2} & \frac{\partial p_x}{\partial d_3} \\ \frac{\partial p_y}{\partial d_1} & \frac{\partial p_y}{\partial d_2} & \frac{\partial p_y}{\partial d_3} \\ \frac{\partial p_z}{\partial d_1} & \frac{\partial p_z}{\partial d_2} & \frac{\partial p_z}{\partial d_3} \end{bmatrix} \\
 &= \begin{bmatrix} 0 & 0 & 1 & d_3 \\ 0 & -1 & 0 & d_2 \\ 1 & 0 & 0 & a + d_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}.
 \end{aligned}$$

This matrix is *never* singular, and so the mechanism has *no singularities*.

This should be clear to you by inspection; however, if it is not clear to you, compute the determinant and you will see that it is never zero, regardless of the values of the d_i .

7. We computed the Jacobian for the SCARA robot in class. The Mathematica we generated is available on the course web page: <http://controls.ame.nd.edu/me469/scara.nb.ps>

From that, we have

$$\mathcal{V} = \begin{bmatrix} -(\dot{\theta}_1 \sin(\theta_1) l_1) - (\dot{\theta}_1 + \dot{\theta}_2) \sin(\theta_1 + \theta_2) l_2 \\ \dot{\theta}_1 \cos(\theta_1) l_1 + (\dot{\theta}_1 + \dot{\theta}_2) \cos(\theta_1 + \theta_2) l_2 \\ \dot{d}_4 \\ -\dot{\theta}_1 - \dot{\theta}_2 - \dot{\theta}_3 \end{bmatrix}.$$

“Factoring out” the joint velocity terms gives:

$$\mathcal{V} = \begin{bmatrix} -(\sin(\theta_1) l_1) - \sin(\theta_1 + \theta_2) l_2 & -(\sin(\theta_1 + \theta_2) l_2) & 0 & 0 \\ \cos(\theta_1) l_1 + \cos(\theta_1 + \theta_2) l_2 & \cos(\theta_1 + \theta_2) l_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ -1 & -1 & -1 & 0 \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \\ \dot{d}_4 \end{bmatrix},$$

so

$$J = \begin{bmatrix} -(\sin(\theta_1) l_1) - \sin(\theta_1 + \theta_2) l_2 & -(\sin(\theta_1 + \theta_2) l_2) & 0 & 0 \\ \cos(\theta_1) l_1 + \cos(\theta_1 + \theta_2) l_2 & \cos(\theta_1 + \theta_2) l_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ -1 & -1 & -1 & 0 \end{bmatrix}.$$

Substituting $\theta_1 = \theta_2 = \theta_3 = 30^\circ$ and $d_4 = 0$, and also $l_1 = l_2 = 1$ gives

$$J = \begin{bmatrix} -1.36603 & -0.866025 & 0 & 0 \\ 1.36603 & 0.5 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ -1 & -1 & -1 & 0 \end{bmatrix}.$$

Mathematica's `Eigensystem[J . Transpose[J]]` gives

```

{{6.86611,1.,0.821624,0.0443155},
{0.600767,-0.526938,0.,0.601178},
{0.,0.,1.,0.},
{0.375466,-0.477923,0.,-0.794113},
{0.705765,0.702799,0.,-0.0892733}}}

```

where the first element of the list contains the four Eigenvalues. The Eigenvector corresponding to the smallest Eigenvalue is the last one. Therefore, the direction of maximum mechanical advantage is in the direction of the last Eigenvector.

The direction of maximum velocity amplitude is in the direction of the Eigenvector corresponding to the largest Eigenvalue. Therefore, the direction of maximum velocity amplitude is in the direction of the first Eigenvector.